

READ

Color in 1 shape for every day that you read 20 minutes or more.

Earn a prize after every 4 days you read. All reading counts: books, newspapers, blogposts, audiobooks, magazines...

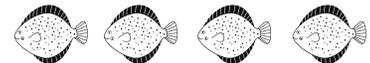
Earn 5 Grand Prize raffle tickets when you complete 40 days of reading.



Prize 1 picked up from library



Prize 2 picked up from library



Prize 3 picked up from library



Prize 4 picked up from library



Prize 5 picked up from library. Halfway there!



Prize 6 picked up from library



Prize 7 picked up from library



Prize 8 picked up from library



Prize 9 picked up from library



Prize 10 picked up from library

40 days finished - 5 Grand Prize raffle tickets entered



CHIPPEWA FALLS PUBLIC LIBRARY
105 W. CENTRAL ST.
CHIPPEWA FALLS, WI 54729



715-723-1146



JGILLESTURNER@MYCFPL.ORG



/MYCFPL

@CHIPPEWAFALLSPUBLICLIBRARY105
CHIPPEWAFALLSLIBRARY.ORG/TEENS

OCEANS OF POSSIBILITIES

• SUMMER LEARNING CHALLENGE •

Grades 6-12
Runs June 6 - July 30

Final day to pick up prizes is August 13.
Visit www.chippewafallslibrary.org/teens for complete and up-to-date information about teen events & activities.

Name: _____

Phone: _____

Earn up to 10 prizes for reading.
Earn up to 10 prizes for completing activities.

Earn *bonus prizes and more* for reading 40 days **and** completing all 10 activity categories.

Prizes include but are not limited to:



Stop by the library to participate in our Weekly Raffles to *win more!* Non-winning entries will be automatically entered into the Grand Prize Raffle.

ACTIVITIES

Check off the activity as you complete it.

You are welcome to adapt and adjust the activities as necessary.

Complete 3 activities in a category to earn a prize for up to 10 prizes. Visit the library to pick up your prize.

Earn 5 raffle tickets toward the Grand Prize when you complete at least 3 activities in all 10 categories.

All 10 categories completed and 5 Grand Prize raffle tickets entered



OUR WORLD

- ___ Try a book that is set in a country you have not visited.
- ___ Listen to music from a country you have not visited.
- ___ Try a book about environmental or social justice issues.
- ___ Look at a map of an area you want to live in or visit someday. List the top places you would like to visit in that area.
- ___ Did you know you can freely access language learning websites with your library card? Try one out.
- ___ Learn about mythical water creatures.

___ Prize picked up from the library



TRY THIS

- ___ Visit a favorite author or illustrator's website. Send them a nice email or letter afterwards.
- ___ Write a poem or short story about a favorite animal or pet.
- ___ Try a dish or food that you haven't had before.
- ___ Successfully complete an online escape room. Ask a librarian for suggestions.
- ___ Practice positive self-talk. Write down or verbalize out loud a positive affirmation to yourself every morning and every night for a week.
- ___ Try a book by a new-to-you author.

___ Prize picked up from the library



READ ME

- ___ Finish a book by an author whose last name starts with the same letter as your last name.
- ___ Finish a book that you loved when you were younger.
- ___ Finish a book that is 150 or fewer pages.
- ___ Finish a picture book.
- ___ Finish a book that a librarian or friend recommends.
- ___ Finish an award winning book. Visit this site for ideas: <https://www.ala.org/yalsa/booklistsawards/booklistsbook>
- ___ Prize picked up from the library



@ THE LIBRARY

- ___ Create something in the Teen Makerspace.
- ___ Watch a video on the Chippewa Falls Public Library's YouTube channel. www.chippewafallslibrary.org/teens/
- ___ Request a TBR from Youth Services. www.chippewafallslibrary.org/teens/
- ___ Attend a library program.
- ___ Try a book from one of the suggested book lists in the YA Area binder.
- ___ Play with a kit or game in the library or check one out.
- ___ Prize picked up from the library



SHIPS & BOATS

- ___ Play this game about shipwrecks in the Great Lakes. <https://pbswisconsineducation.org/emerald/about/>
- ___ Learn about boating safety & boating laws in the area.
- ___ Write a fanfic that ships 2 of your fiction characters.
- ___ Listen to some sea shanties. Read about their history.
- ___ Try a book with mermaids, pirates, or travel by boat.
- ___ Make a paper boat then sail it in a bathtub, sink, or pond.
- ___ Prize picked up from the library



FRIENDS & FAMILY

- ___ Do 1 chore every day for a week without being asked.
- ___ Send a postcard or letter to a friend.
- ___ Give 5 compliments to people every day for a week.
- ___ Play a board or card game with friends or family.
- ___ Read the same book or comic then talk about it together.
- ___ Try a book that centers around family or friendships.
- ___ Prize picked up from the library



WATER YOU TALKING ABOUT

- ___ Play an Ocean Trivia game. Ask a YS librarian for the link.
- ___ Learn about the Great Pacific Garbage Patch.
- ___ Try a nonfiction book about oceans or ocean animals.
- ___ Visit a beach, lakeshore, or pool.
- ___ Read a book at a beach, at a pool, or in the bathtub. Be careful not to damage your book!
- ___ Learn about invasive species and how to help.
- ___ Prize picked up from the library



THINK LOCAL

- ___ Browse materials in CFPL's Wisconsin Collection.
- ___ Hike or bike with friends or family in a local park or on a trail.
- ___ Read a local newspaper.
- ___ Visit a local zoo, nature reserve, or wildlife center.
- ___ Contact a council person or representative about a cause that is important to you. myvote.wi.gov/en-us/
- ___ Read a book by an Indigenous or Native author.
- ___ Prize picked up from the library



LISTEN UP

- ___ Borrow a Playaway or book on CD from the library.
- ___ Borrow a book from the WI Digital Library Collection.
- ___ Listen to a podcast or news report.
- ___ Listen to music in a language in which you are not fluent.
- ___ Create a music or book playlist you think a favorite book or TV character would enjoy.
- ___ Visit a local park or green space. Sit quietly for 20 minutes and sketch, paint, or write about what you hear, see, or feel.
- ___ Prize picked up from the library



MAKE IT

- ___ Check out an art or science experiment book from the library then do an activity from the book.
- ___ Create your own comic or graphic novel.
- ___ Check out a cookbook then try a recipe.
- ___ Create a piece of art then gift it to someone.
- ___ Make two personal goals for the summer. Write out an action plan to help you achieve them. Celebrate your successes at the end of the summer.
- ___ Create art or music inspired by a hobby.
- ___ Prize picked up from the library